

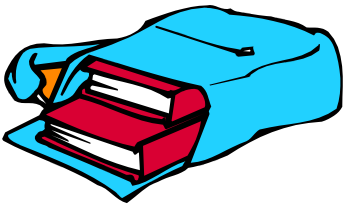


## Pioneer Clubs Curriculum Design

### What Are Pioneer Clubs' Goals?

1. To enable children to enter into a \_\_\_\_\_ with Christ and to know his Word.
2. To enable children to form \_\_\_\_\_.
3. To enable children to grow as \_\_\_\_\_.
4. To enable adults to \_\_\_\_\_ and help them develop.
5. Awards stress \_\_\_\_\_ - \_\_\_\_\_ and \_\_\_\_\_.

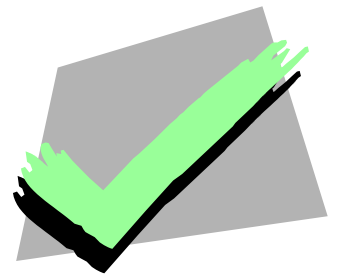
### Curriculum & Resources Leaders Need



1. Weekly Meeting Plan Book(s)
2. Club Member's Handbook
3. Bible
4. Bible memory cards & stickers
5. Skipper & Scooter visual aids & puppet

### Selecting Weekly Meeting Plan Units

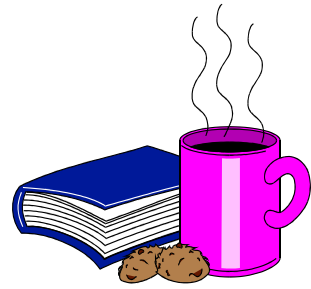
1. Review Plan Book table of contents
2. Read Plan Book introduction
3. Review club member's handbook table of contents



## Planning

When planning for a weekly meeting...

1. Review \_\_\_\_\_ needed
2. Do the \_\_\_\_\_ for each section
3. Prepare \_\_\_\_\_ Exploration
4. Prepare \_\_\_\_\_ activity
5. Review the \_\_\_\_\_ sections for Bible Exploration and award activity
6. Prepare Bible memory \_\_\_\_\_



## Club Meeting Parts

### Opening

1. \_\_\_\_\_ club members
2. Make \_\_\_\_\_
3. Take \_\_\_\_\_
4. Collect \_\_\_\_\_

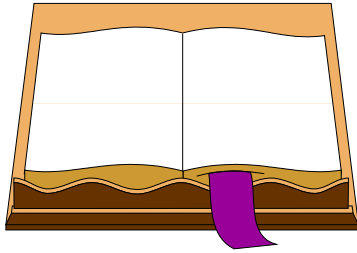
### Award Activity

1. Work on purposeful projects, life skills, and enjoyable activities
2. First and second activity options to fit time frame
3. Encourages teamwork and cooperation vs competition
4. Select awards that best meet the needs (felt and unfelt) of children
5. What if you don't have the skill to teach all the activities?

### Award Display Options

- |                             |                       |
|-----------------------------|-----------------------|
| 1. <u>Sash</u>              | 6. <u>Banner</u>      |
| 2. <u>Vest</u>              | 7. <u>Scrapbook</u>   |
| 3. <u>Three-ring binder</u> | 8. <u>Lanyard</u>     |
| 4. <u>Cap</u>               | 9. <u>Bible Cover</u> |
| 5. <u>Tote bag</u>          | 10. <u>Pennant</u>    |

## Bible Exploration



**Introduction**

**Scripture Study**

**Application**



**Christian Growth**

**Salvation Emphasis**

## Bible Memory



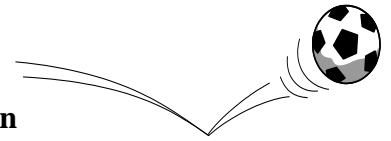
1. Comes directly out of Bible Exploration lesson and encourages application
2. Teaching techniques are suggested
3. Memory card & stickers available to encourage and reinforce memory work

### **Tips for Leading Bible Exploration Discussion**

- ★ Sit in a circle to maintain good eye contact
- ★ Avoid YES and NO questions
- ★ Allow club members time to think before answering
- ★ Reassure club members that their ideas and feelings are important
- ★ Don't criticize club members' responses or silences
- ★ Respect questions and comments
- ★ Find the answers together
- ★ Direct questions to different club members
- ★ Discover what God's Word says; keep your opinions, beliefs, and advice to a minimum

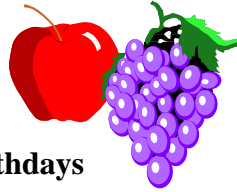
### Game (optional)

1. Game activity award may be appropriate
2. *Games Galore*, resource published by Pioneer Clubs
3. Play for the fun and enjoyment — low or no competition



### Snack (optional)

1. Take turns
4. Snack bucket
5. Pals or parents
6. Only for special events – birthdays



### Songfest (optional)

1. What to do if you are a non-singing leader
2. May be conducted in individual club groups or as entire group

### Closing

1. Check off award requirements
2. Review Bible Memory
3. Pray
4. Other suggestions

### Teaching Tips

- ★ Arrive \_\_\_\_\_
- ★ Be \_\_\_\_\_
- ★ Accept individual \_\_\_\_\_
- ★ Listen to \_\_\_\_\_
- ★ Know their \_\_\_\_\_
- ★ Provide \_\_\_\_\_
- ★ Be friendly and \_\_\_\_\_
- ★ Establish a few \_\_\_\_\_
- ★ Tell them your \_\_\_\_\_
- ★ Praise and \_\_\_\_\_



## Q & A

NOTE: For additional resource suggestions and helps check out the Pioneer Clubs® catalog or Online Store at [www.pioneerclubs.org](http://www.pioneerclubs.org). Or give us a call at 800-694-CLUB.